

CURRICULUM

INTERNATIONAL ACADEMY OF ART & DESIGN

design mundo aítora



academic master in

ART AND ECOLOGY

AREA

Visual Arts

COURSE LEADER Milan

Gabriele Sassone

The Academic Master provides the students with a cross-disciplinary methodological approach and the needed tools to fulfil the most urgent issues related to landscape, environmental protection, biodiversity and sustainability, by connecting artistic creativity, design practice and scientific knowledge. Through theoretical seminars, experimental workshops and field research, the students explore the dynamics and stratifications that define an ecosystem (natural and social).

LANGUAGE

Italian - English

CAMPUS Milan

DEGREE AWARDED

First Level Academic Master Degree

CREDITS

60 CFA

LENGTH

One year

CAREER OPPORTUNITIES Artist and curator

Land art curator

Public art researcher and advisor

Public art artist

Director and editor of specialised magazines

Environment and sustainability consultant

LEARNING OBJECTIVES

To deal with dynamics and stratifications that define an ecosystem (natural and social)

To manage monitoring, intervention and artistic landscape design processes

To develop sustainable practices and economies, public art projects as well as agroecology and cultural models related to landscape transformations

CURRICULUM

COURSES	CFA
Public art and participatory planning	8
Ecosophy	6
New languages for the representation of the landscape	8
Phenomenology of cartographic devices	6
Methodologies for art and ecology	8
Anthropology of complex societies	8
TOTAL CREDITS COURSES	44
Internship	10
Final project	6
TOTAL CREDITS MANDATORY TRAINING ACTIVITIES	16
TOTAL CREDITS MASTER	60
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COURSES

PUBLIC ART AND PARTICIPATORY PLANNING

The relationship between public space and artistic practices is developed during this course directly on site, using novel local research tools and transversal approaches to aesthetic, social, scientific and environmental aspects. In an attempt to devise new solutions to complex problems, the idea of participatory design proposes a working model in which knowledge is shared and a plurality of subjects are placed at the service of a new culture of life.

ECOSOPHY

The evolution of the modern concept of landscape is investigated analysing theoretical and technological thinking, as well as various forms of representation of artistic practices. Landscape is understood as the environment in which living beings (in all their different forms) interact, promoting flows, intersections, mutual interdependencies and where history and geography re-discuss their respective borders.

NEW LANGUAGES FOR THE REPRESENTATION OF THE LANDSCAPE

This theoretical and interdisciplinary course aims to analyse the complex relationship among image, technology and society leading to the contemporary idea of the environment. In particular, it addresses western historical and theoretical limits in conceiving nature, striving, in parallel, to develop a process of decolonisation of the relationship between human and extra-human beings.

PHENOMENOLOGY OF CARTOGRAPHIC DEVICES

Topics such as climate change, geo-sciences and biodiversity are the focus of the course, which seeks to offer theoretical and practical guidance, in addition to a professional qualification in ecosystem design, management and conservation. Particular emphasis is given to a new paradigm, that of "cosmotechnics", questioning of the western technology model.

METHODOLOGIES FOR ART AND ECOLOGY

Bordering between urban planning, architecture and art, in this course landscape design is conceived as a transformation of the methods of mapping, photographing and intervening on an environment to create a space for a new way of living: not to be understood merely as an urban space, but also as a rural, oceanic, forest, non-anthropic context. Through experimental workshops held by internationally acclaimed experts, the course explores issues such as borders, geographies, habitats, living beings, inter-species, alternative resources, "commons".

ANTHROPOLOGY OF COMPLEX SOCIETIES

This course combines expressive practices with advanced theoretical and methodological knowledge related to the most recent developments in anthropology, communication and computerisation of the environment.

FINAL PROJECT

The conclusion of the didactic path consists in the presentation and discussion of the Final project in front of a Committee composed by faculty members of the Master. The Final project is an artistic, critical or curatorial project, to be developed in autonomous and independent way, according to the instructions provided by the faculty members.